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1 Minimum area retiming with equivalent initial states

Naresh Maheshwari, Sachin S. Sapatnekar

November 1997 Proceedings of the 1997 IEEE/ACM international conference on Computer-aided design

Full text available: pdf(105.24 KB)

pdf(105,24 KE Publisher Site Additional Information: <u>full citation</u>, <u>abstract</u>, <u>references</u>, <u>citings</u>, <u>index</u>

Traditional minimum area retiming algorithms attempt to achieve their prescribed objective with no regard to maintaining the initial state of the system. This issue is important for circuits such as controllers, and our work addresses this problem. The procedure described generates bounds on the retiming variables that guarantee an equivalent initial state after retiming. A number of possible sets of bounds can be derived, and each set is used to solve a minimum area retiming problem that is set ...

Keywords: Retiming, Sequential Circuits, VLSI, Design Automation, Timing Optimization, Area Optimization

² Phoenix architecture

John Roder

June 1978 ACM SIGDA Newsletter, Volume 8 Issue 2

Full text available: pdf(472.15 KB) Additional Information: full citation, abstract

Multiprogramming and multitasking programming concepts are familiar to most of us. In a multiprogrammed arrangement several "user programs" can share the use of a single computer in a time sharing mode. An executive program provides the time slices to the "user programs" by activating and deactivating them according to some schedule. When multitasking is added to this arrangement, a "user program" may have several incarnations and the executive provides time slices to the incarnations of the use ...

Bifurcated routing in computer networks

Wai Sum Lai

July 1985 ACM SIGCOMM Computer Communication Review, Volume 15 Issue 3

Full text available: pdf(1.25 MB) Additional Information: full citation, abstract, references

This paper presents a characterization and a survey of multiple path routing in computer networks. It also develops a routing protocol that achieves load sharing and combines the

strengths of both virtual circuit and datagram networks.

4 Distributed form management

Heikki Hämmäinen, Eero Eloranta, Jari Alasuvanto

January 1990 ACM Transactions on Information Systems (TOIS), Volume 8 Issue 1

Full text available: pdf(2.24 MB)

Additional Information: full citation, abstract, references, citings, index terms

An open architecture for distributed form management is described. The model employs object-orientation in describing organizational units as well as individual users as entities with uniform external interfaces. Each entity is represented by an autonomous user agent which operates on local and migrating forms. The form concept encapsulates data, layout, and rules into a unified object which is the basic unit of presentation, processing, storage, and commun ...

5 The DIAMOND security policy for object-oriented databases

Linda M. Null, Johnny Wong

April 1992 Proceedings of the 1992 ACM annual conference on Communications

Full text available: pdf(792.69 KB)

Additional Information: full citation, abstract, references, citings, index terms

A formal data model and integrated multilevel security policy for object-oriented database systems are presented in this paper. The security policy addresses mandatory as well as discretionary security controls. Classes derive security classification constraints from their instances and logical instances.

6 The grok project data structures and process communication

Peter Jensen

January 1973 ACM SIGPLAN Notices, Proceeding of ACM SIGPLAN - SIGOPS interface meeting on Programming languages - operating systems, Volume 8 Issue 9

Full text available: pdf(386,93 KB)

Additional Information: full citation, abstract, references, citings, index

An overview of the structured data types proposed for the grok language is given. The proposal represents a uniform approach to arrays, records and procedures by regarding them as specialized occurences of the same underlying structure. Structures are partitioned into three classes according to the number of references pointing to the structure at the same time, and we show how this may be utilised in synchronization of parallel processes. The well known producer-consumer example illustrate ...

7 Queueing Network Modeling of Computer Communication Networks

J. W. Wona

September 1978 ACM Computing Surveys (CSUR), Volume 10 Issue 3

Full text available: Reput (650.65 KB) Additional Information: full citation, references, citings, index terms

8 The design, implementation and evaluation of SMART: a scheduler for multimedia. applications

Jason Nieh, Monica S. Lam

October 1997 ACM SIGOPS Operating Systems Review, Proceedings of the sixteenth ACM symposium on Operating systems principles, Volume 31 Issue 5

Full text available: pdf(2.48 MB) Additional Information: full citation, references, citings, index terms

Class management for software communities Simon Gibbs, Eduardo Casais, Oscar Nierstrasz, X. Pintado, Dennis Tsichritzis September 1990 Communications of the ACM, Volume 33 Issue 9



Full text available: pdf(2.01 MB)

Additional Information: full citation, abstract, references, citings, index terms, review

Object-oriented programming may engender an approach to software development characterized by the large-scale reuse of object classes. Large-scale reuse is the use of a class not just by its original developers, but by other developers who may be from other organizations, and may use the classes over a long period of time. Our hypothesis is that the successful dissemination and reuse of classes requires a well-organized community of developers who are ready to share ideas, methods, tools an ...

10 Simulation of dispatching algorithms in a multiprogramming environment N. S. Losapio, William G. Bulgren



August 1972 Proceedings of the ACM annual conference - Volume 2

Full text available: pdf(1.06 MB)

Additional Information: full citation, abstract, references, index terms

CPU scheduling or dispatching in computer systems is surveyed. In order to study and evaluate a dispatching algorithm, a simulation model of a dispatching algorithm for multiprogramming operating system has been devised and programmed. Essential elements which have been included are the job environment, the computer system environment, and the user environment. The model is patterned basically after GECOS III, on the H-600 line computer. Some results of the investigation are presented, such ...

Keywords: CPU scheduling, Computer system analysis, Multiprogramming, Simulation

11 Design components: toward software composition at the design level Rudolf K. Keller, Reinhard Schauer



April 1998 Proceedings of the 20th international conference on Software engineering

Full text available: pdf(1.33 MB) Publisher Site

Additional Information: full citation, references, citings, index terms

12 The new crop of Java virtual machines (panel)

Lars Bak, John Duimovich, Jesse Fang, Scott Meyer, David Ungar

October 1998 ACM SIGPLAN Notices, Proceedings of the 13th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications, Volume 33 Issue 10

Full text available: mg pdf(399.37 KB) Additional Information: full citation, citings, index terms

13 What have we learnt from using real parallel machines to solve real problems?



January 1989 Proceedings of the third conference on Hypercube concurrent computers and applications - Volume 2

Full text available: sodf(4.08 MB)

Additional Information: full citation, abstract, references, citings, index terms

We briefly review some key scientific and parallel processing issues in a selection of some 84 existing applications of parallel machines. We include the MIMD hypercube transputer array, BBN Butterfly, and the SIMD ICL DAP, Goodyear MPP and Connection Machine from Thinking Machines. We use a space-time analogy to classify problems and show how a

division into synchronous, loosely synchronous and asynchronous problems is helpful. This classifies problems into those suitable for SIMD or MIMD ...

14 An efficient implementation of SELF a dynamically-typed object-oriented language based on prototypes



C. Chambers, D. Ungar, E. Lee

September 1989 ACM SIGPLAN Notices, Conference proceedings on Object-oriented programming systems, languages and applications, Volume 24 Issue 10

Full text available: pdf(2.41 MB)

Additional Information: full citation, abstract, references, citings, index

We have developed and implemented techniques that double the performance of dynamically-typed object-oriented languages. Our SELF implementation runs twice as fast as the fastest Smalltalk implementation, despite SELF's lack of classes and explicit variables. To compensate for the absence of classes, our system uses implementation-level maps to transparently group objects cloned from the same prototype, providing data type information and eliminating the apparent ...

15 Navigation issues in hypertext: documenting complex hierarchies with HTML frames Michael Priestley



October 1997 Proceedings of the 15th annual international conference on Computer documentation

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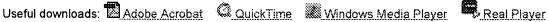
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Minimum area retiming with equivalent initial states

Naresh Maheshwari, Sachin S. Sapatnekar

November 1997 Proceedings of the 1997 IEEE/ACM international conference on Computer-aided design

Full text available: pdf(105.24 KB) Publisher Site

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Keywords: Retiming, Sequential Circuits, VLSI, Design Automation, Timing Optimization, Area Optimization

Java's insecure parallelism

Per Brinch Hansen

April 1999 ACM SIGPLAN Notices, Volume 34 Issue 4

Full text available: pdf(432.76 KB)

Additional Information: full citation, abstract, citings, index terms

The author examines the synchronization features of Java and finds that they are insecure variants of his earliest ideas in parallel programming published in 1972-73. The claim that Java supports monitors is shown to be false. The author concludes that Java ignores the last twenty-five years of research in parallel programming languages.

Keywords: Java, monitors, parallel programming, programming languages, security

The DIAMOND security policy for object-oriented databases

Linda M. Null, Johnny Wong

April 1992 Proceedings of the 1992 ACM annual conference on Communications

Full text available: pdf(792.69 KB)

Additional Information: full citation, abstract, references, citings, index terms

A formal data model and integrated multilevel security policy for object-oriented database systems are presented in this paper. The security policy addresses mandatory as well as discretionary security controls. Classes derive security classification constraints from their instances and logical instances.

4	<u>Distributed form management</u> Heikki Hämmäinen, Eero Eloranta, Jari Alasuvanto January 1990 ACM Transactions on Information Systems (TOIS) , Volume 8 Issue 1		
	Full text available: Additional Information: full citation, abstract, references, citings, index terms		
	An open architecture for distributed form management is described. The model employs object-orientation in describing organizational units as well as individual users as entities with uniform external interfaces. Each entity is represented by an autonomous user agent which operates on local and migrating forms. The form concept encapsulates data, layout, and rules into a unified object which is the basic unit of presentation, processing, storage, and commun		
5	An evaluation of the real-time performances of SVR4.0 and SVR4.2 Sherali Zeadally January 1997 ACM SIGOPS Operating Systems Review, Volume 31 Issue 1		
	Full text available: pdf(583.94 KB) Additional Information: full citation, abstract, index terms		
	UNIX is one of the most widely used operating systems on current workstations. However, UNIX was originally designed as a multitasking and time-sharing system with little concern for supporting real-time applications. Recent versions of UNIX have incorporated real-time features and the designers of these systems claim to provide better response times than the standard UNIX kernel. In order to assess the benefits of these new features and verify these claims, this paper compares the real-time per		
6	DRAGOON: a tool for the Ada programmer Stephen J. Goldsack, Colin Atkinson December 1991 Proceedings of the conference on TRI-Ada '91: today's accomplishments; tomorrow's expectations Full text available: pdf(1.17 MB) Additional Information: full citation, references, citings, index terms		
7	Bifurcated routing in computer networks Wai Sum Lai July 1985 ACM SIGCOMM Computer Communication Review, Volume 15 Issue 3	*****	
	Full text available: pdf(1.25 MB) Additional Information: full citation, abstract, references		
	This paper presents a characterization and a survey of multiple path routing in computer networks. It also develops a routing protocol that achieves load sharing and combines the strengths of both virtual circuit and datagram networks.		
8	Queueing Network Modeling of Computer Communication Networks J. W. Wong September 1978 ACM Computing Surveys (CSUR), Volume 10 Issue 3	ar aspe	
	Full text available: pdf(650.65 KB) Additional Information: full citation, references, citings, index terms		
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Type-based race detection for Java

Cormac Flanagan, Stephen N. Freund

May 2000 ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 2000 conference on Programming language design and implementation, Volume 35 Issue 5

Full text available: pdf(237.37 KB)

Additional Information: full citation, abstract, references, citings, index

This paper presents a static race detection analysis for multithreaded Java programs. Our analysis is based on a formal type system that is capable of capturing many common synchronization patterns. These patterns include classes with internal synchronization, classes that require client-side synchronization, and thread-local classes. Experience checking over 40,000 lines of Java code with the type system demonstrates that it is an effective approach for eliminating races conditions. On lar ...

10 Connecting viewpoints by shared phenomena

Michael Jackson

October 1996 Joint proceedings of the second international software architecture workshop (ISAW-2) and international workshop on multiple perspectives in software development (Viewpoints '96) on SIGSOFT '96 workshops

Full text available: To pdf(583.21 KB) Additional Information: full citation, references, index terms

11 Link-sharing and resource management models for packet networks Sally Floyd, Van Jacobson

August 1995 IEEE/ACM Transactions on Networking (TON), Volume 3 Issue 4

Full text available: Republic Additional Information: full citation, references, citings, index terms

12 Guarded methods vs. inheritance anomaly: inheritance anomaly solved by nested guarded method calls

Szabolcs Ferenczi

February 1995 ACM SIGPLAN Notices, Volume 30 Issue 2

Full text available: pdf(913.98 KB) Additional Information: full citation, abstract, citings, index terms

The term Inheritance Anomaly has been introduced into Object-Oriented Concurrent Programming (OOCP). It has also been shown how different kinds of synchronization mechanisms fall into one of the three anomalies. Guarded Methods are shown to be an inadequate tool to solve either History-only Sensitive Anomaly or Modification of Acceptable States. This paper argues that any of the anomalies can be solved by Guarded Methods when a suitable semantics is found for it. The main contribution of the pap ...

13 Release-to-release binary compatibility in SOM

Ira R. Forman, Michael H. Conner, Scott H. Danforth, Larry K. Raper

October 1995 ACM SIGPLAN Notices, Proceedings of the tenth annual conference on Object-oriented programming systems, languages, and applications, Volume 30 Issue 10

Full text available: pdf(1.66 MB)

Additional Information: full citation, abstract, references, citings, index terms

SOM (IBM's System Object Model) removes a major impediment to reuse in Object-Oriented Programming by facilitating the programming of release-to-release binary compatible class libraries. This is accomplished by supporting a large number of compatibility preserving transformations. Taken together these transformations compose a discipline for programming evolving class libraries.

14 Class management for software communities

	Simon Gibbs, Eduardo Casais, Oscar Nierstrasz, X. Pintado, Dennis Tsichritzis September 1990 Communications of the ACM , Volume 33 Issue 9	******
ı	Full text available: pdf(2.01 MB) Additional Information: full citation, abstract, references, citings, index terms, review	
	Object-oriented programming may engender an approach to software development characterized by the large-scale reuse of object classes. Large-scale reuse is the use of a class not just by its original developers, but by other developers who may be from other organizations, and may use the classes over a long period of time. Our hypothesis is that the successful dissemination and reuse of classes requires a well-organized community of developers who are ready to share ideas, methods, tools an	
	The grok project data structures and process communication	
	Peter Jensen January 1973 ACM SIGPLAN Notices, Proceeding of ACM SIGPLAN - SIGOPS interface	
i	meeting on Programming languages - operating systems, Volume 8 Issue 9 Full text available: pdf(386.93 KB) Additional Information: full citation, abstract, references, citings, index terms	
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ľ	Simulation of dispatching algorithms in a multiprogramming environment N. S. Losapio, William G. Bulgren	2888888
	August 1972 Proceedings of the ACM annual conference - Volume 2 Full text available: pdf(1.06 MB) Additional Information: full citation, abstract, references, index terms	
ſ	CPU scheduling or dispatching in computer systems is surveyed. In order to study and	
	evaluate a dispatching algorithm, a simulation model of a dispatching algorithm for multiprogramming operating system has been devised and programmed. Essential elements which have been included are the job environment, the computer system environment, and the user environment. The model is patterned basically after GECOS III, on the H-600 line computer. Some results of the investigation are presented, such	•
	Keywords: CPU scheduling, Computer system analysis, Multiprogramming, Simulation	
17 §	Sustaining software interoperability via shared, evolving object repositories: system	
<u> </u>	optimization and evaluation /iviane M. Crestana, Amy J. Lee, Elke A. Rundensteiner November 1996 Proceedings of the 1996 conference of the Centre for Advanced Studies	
	on Collaborative research	
F	Full text available: ndf(215.43 KB) Additional Information: full citation, abstract, references, index terms	
	Powerful interoperability-enabling solutions for software application integration must allow applications to evolve and data requirements to change, while minimizing such changes on other integrated applications. Thus, we have developed the transparent schema evolution (TSE) system that accomplishes evolution by generating a new object-oriented view schema to capture the changes desired by the user, while preserving existing view schemas for old applications. This generation of a potentially lar	
18		

An efficient implementation of SELF a dynamically-typed object-oriented language

based on prototypes

C. Chambers, D. Ungar, E. Lee

September 1989 ACM SIGPLAN Notices, Conference proceedings on Object-oriented programming systems, languages and applications, Volume 24 Issue 10

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We have developed and implemented techniques that double the performance of dynamically-typed object-oriented languages. Our SELF implementation runs twice as fast as the fastest Smalltalk implementation, despite SELF's lack of classes and explicit variables. To compensate for the absence of classes, our system uses implementation-level maps to transparently group objects cloned from the same prototype, providing data type information and eliminating the apparent ...

19 What have we learnt from using real parallel machines to solve real problems? G. C. Fox



January 1989 Proceedings of the third conference on Hypercube concurrent computers and applications - Volume 2

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Additional Information: full citation, abstract, references, citings, index terms

We briefly review some key scientific and parallel processing issues in a selection of some 84 existing applications of parallel machines. We include the MIMD hypercube transputer array, BBN Butterfly, and the SIMD ICL DAP, Goodyear MPP and Connection Machine from Thinking Machines. We use a space-time analogy to classify problems and show how a division into synchronous, loosely synchronous and asynchronous problems is helpful. This classifies problems into those suitable for SIMD or MIMD ...

20 Quicksilver: a quasi-static compiler for Java

Mauricio Serrano, Rajesh Bordawekar, Sam Midkiff, Manish Gupta

October 2000 ACM SIGPLAN Notices, Proceedings of the 15th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications, Volume 35 Issue 10

Full text available: pdf(748.42 KB)

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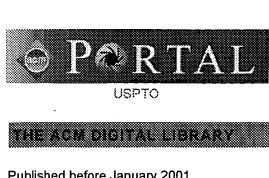
This paper presents the design and implementation of the Quicksilver¹ quasi-static compiler for Java. Quasi-static compilation is a new approach that combines the benefits of static and dynamic compilation, while maintaining compliance with the Java standard, including support of its dynamic features. A quasi-static compiler relies on the generation and reuse of persistent code images to reduce the overhead of compilation during program execution, and to provide identical, testable an ...

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21 Introduction to computer science: an interactive approach using ISETL

Nancy Baxter, David Hastings, Jane Hill, Peter Martin, Robert Paul

February 1990 ACM SIGCSE Bulletin, Proceedings of the twenty-first SIGCSE technical symposium on Computer science education, Volume 22 Issue 1

Full text available: pdf(321.62 KB) Additional Information: full citation, references, citings, index terms

22 Design components: toward software composition at the design level

Rudolf K. Keller, Reinhard Schauer

April 1998 Proceedings of the 20th international conference on Software engineering

Full text available: pdf(1,33 MB) Publisher Site

Additional Information: full citation, references, citings, index terms

²³ The case for services over cascaded networks

Anthony D. Joseph, B. R. Badrinath, Randy H. Katz

October 1998 Proceedings of the 1st ACM international workshop on Wireless mobile multimedia

Full text available: R pdf(1.08 MB)

Additional Information: full citation, references, citings, index terms

24 Scheduling with implicit information in distributed systems

Andrea C. Arpaci-Dusseau, David E. Culler, Alan M. Mainwaring

June 1998 ACM SIGMETRICS Performance Evaluation Review, Proceedings of the 1998 ACM SIGMETRICS joint international conference on Measurement and modeling of computer systems, Volume 26 Issue 1

Full text available: pdf(1.63 MB)

Additional Information: full citation, abstract, references, citings, index

Implicit coscheduling is a distributed algorithm for time-sharing communicating processes in a cluster of workstations. By observing and reacting to implicit information, local schedulers in the system make independent decisions that dynamically coordinate the scheduling of communicating processes. The principal mechanism involved is two-phase spin-blocking: a process waiting for a message response spins for some amount of time, and then

relinquishes the processor if the response d ...

25	The new crop of Java virtual machines (panel) Lars Bak, John Duimovich, Jesse Fang, Scott Meyer, David Ungar October 1998 ACM SIGPLAN Notices, Proceedings of the 13th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications, Volume 33 Issue 10 Full text available: pdf(399.37 KB) Additional Information: full citation, citings, index terms	
26	The design, implementation and evaluation of SMART; a scheduler for multimedia applications Jason Nieh, Monica S. Lam October 1997 ACM SIGOPS Operating Systems Review, Proceedings of the sixteenth ACM symposium on Operating systems principles, Volume 31 Issue 5 Full text available: Additional Information: full citation, references, citings, index terms	
27	Targeting GNAT to the Java virtual machine Cyrille Comar, Gary Dismukes, Franco Gasperoni November 1997 Proceedings of the conference on TRI-Ada '97 Full text available: pdf(1.72 MB) Additional Information: full citation, references, citings, index terms	
28	Split objects: a disciplined use of delegation within objects Daniel Bardou, Christophe Dony October 1996 ACM SIGPLAN Notices, Proceedings of the 11th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications, Volume 31 Issue 10 Full text available: pdf(1.96 MB) Additional Information: full citation, abstract, references, citings, index terms This paper's primary aim is to improve the understanding of the delegation mechanism as defined in [18]. We propose a new characterization of delegation based on the notions of name sharing, property sharing and value sharing. It allows us (1) to clearly differentiate delegation from class-inheritance in particular and more generally from other inheritance mechanisms and (2) to explain how a founded use of delegation relies on a correct	
29	Code reuse in an optimizing compiler Ali-Reza Adl-Tabatabai, Thomas Gross, Guei-Yuan Lueh October 1996 ACM SIGPLAN Notices, Proceedings of the 11th ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications, Volume 31 Issue 10 Full text available: pdf(1.97 MB) Additional Information: full citation, abstract, references, citings, index terms	****

This paper describes how the cmcc compiler reuses code---both internally (reuse between different modules) and externally (reuse between versions for different target machines). The key to reuse are the application frameworks developed for global data-flow analysis, code generation, instruction scheduling, and register allocation. The code produced by cmcc is as good as the code produced by the native compilers for the MIPS and SPARC, although significantly less resources have been spent on cmcc ...

30	Navigation issues in hypertext: documenting complex hierarchies with HTML frames Michael Priestley	September 1				
October 1997 Proceedings of the 15th annual international conference on Computer documentation						
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31	Integrating constraints in complex objects C. Oussalah, V. Puig					
	November 1996 Proceedings of the fifth international conference on Information and					
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32	Goal-oriented buffer management revisited					
	Kurt P. Brown, Michael J. Carey, Miron Livny	99999				
	June 1996 ACM SIGMOD Record , Proceedings of the 1996 ACM SIGMOD international					
	conference on Management of data, Volume 25 Issue 2					
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	In this paper we revisit the problem of achieving multi-class workload response time goals by automatically adjusting the buffer memory allocations of each workload class. We discuss the virtues and limitations of previous work with respect to a set of criteria we lay out for judging the success of any goal-oriented resource allocation algorithm. We then introduce the concept of <i>hit rate concavity</i> and develop a new goal-oriented buffer allocation algorithm, called <i>Class Fencing</i> , th					
33	Batch class process scheduler for Unix SVR4	000000				
	Jan Braams May 1995 ACM SIGMETRICS Performance Evaluation Review, Proceedings of the 1995 ACM SIGMETRICS joint international conference on Measurement and					
	modeling of computer systems, Volume 23 Issue 1 Full text available: pdf(241.01 KB) Additional Information: full citation, index terms					
	Additional information, index terms					
34	The DIAMOND security policy for object-oriented databases Linda M. Null, Johnny Wong March 1992 Proceedings of the 1992 ACM/SIGAPP symposium on Applied computing:					
	technological challenges of the 1990's					
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35	Concurrency annotations for reusable software Klaus-Peter Löhr September 1993 Communications of the ACM, Volume 36 Issue 9					
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	Keywords: concurrency annotations, concurrent object-oriented programming					

36	Comparison	of hardware	and software	cache cohere	nce schemes

Sarita V. Adve, Vikram S. Adve, Mark D. Hill, Mary K. Vernon

April 1991 ACM SIGARCH Computer Architecture News, Proceedings of the 18th annual international symposium on Computer architecture, Volume 19 Issue 3

Full text available: pdf(1.22 MB)

Additional Information: full citation, references, citings, index terms

37 Phoenix architecture

John Roder

June 1978 ACM SIGDA Newsletter, Volume 8 Issue 2

Full text available: pdf(472.15 KB) Additional Information: full citation, abstract

Multiprogramming and multitasking programming concepts are familiar to most of us. In a multiprogrammed arrangement several "user programs" can share the use of a single computer in a time sharing mode. An executive program provides the time slices to the "user programs" by activating and deactivating them according to some schedule. When multitasking is added to this arrangement, a "user program" may have several incarnations and the executive provides time slices to the incarnations of the use ...

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Systematic Realisation of Control Flow Analyses for CML - Gasser, Nielson, Nielson (1997) (Correct) (10 citations)

parallel threads that communicate via first class shared locations, and they present a 0-CFA like www.daimi.au.dk/~fn/Papers/GNN97cml.ps

Concurrent Programming with Shared Objects in Networked... - Hartley, Sunderam (1993) (Correct) (8 citations)

and by inheriting attributes of the DoPVM class shared, the programmer may build custom data /inheriting attributes from {system defined class shared public: pvm_int x[100]constructing phase.etl.go.jp/parallel/environments/pvm3/emory-vss/dopvm.ps.Z

The Object Binary Interface - C++ Objects for Evolvable...- Goldstein, Sloane (1994) (Correct) (6 citations) Binary Interface-CObjects for Evolvable Shared Class Libraries Theodore C. Goldstein Alan D. Binary Interface-CObjects for Evolvable Shared Class Libraries Theodore C. Goldstein Sun swt-www.informatik.uni-hamburg.de/~1friedri/sv/references/Evolvable Shared Class Libraries.ps.gz

Static Conflict Analysis for Multi-Threaded Object-Oriented...-von Praun, Gross (2003) (Correct) (2 citations) sparse program instrumentations for dynamic class Shared (int i Shared (i =0 20) class with two threads that both access an object of class Shared. We use this example to illustrate how OUGs method Example:main. B. The object g10 of class Shared is created and initialized. Allocation and www.lst.inf.ethz.ch/research/publications/./publications/PLDI 2003/PLDI 2003.ps.gz

Predictable Management of System Resources for Linux - Mansoor Alicherry Gopinath (2001) (Correct) (1 citation)

in turn have higher priority than the time **shared class**. Scheduling is done based on this priority. So real time class, none of the system and time **shared class** processes are allowed to run. This model is www.usenix.org/publications/library/proceedings/usenix01/freenix01/full_papers/alicherry/alicherry.ps

Writing an Active Application for the ASP Execution.. - Phillips, Braden.. (2000) (Correct) (1 citation) methods are allowed. Locks cannot be placed on **shared class** code between processes. Applications can www.isi.edu/active-signal/ARP/DOCUMENTS/PPI.ps

<u>Designing Space in Virtual Environments for Aiding Wayfinding... - Charitos (1997) (Correct) (1 citation)</u>
Lynch's concept of landmark as identifying a **class shared** by any singular referent for thought, any www.brunel.ac.uk/depts/mes/Research/Groups/vvr/vrsig97/postscript/028.ps.gz

Unknown - Egf Ch Ji (Correct)

of the fact that the type system supports first-class, shared, mutable references with strong updates. We www.eecs.harvard.edu/%7Eamal/papers/linloc-techrpt.pdf

A Linear Language with Locations - Greg Morrisett Amal (Correct)

of the fact that the type system supports first-class, shared, mutable references with strong updates. We www.eecs.harvard.edu/%7Eamal/papers/linloc.pdf

Negligent Class Loaders for Software Evolution - Yoshiki Sato And (2004) (Correct)

barrier makes it di#cult to include a copy of a **shared class** in every component. If two components share a should be able to include a copy of that **shared class** since an ideal component should contain all www.csg.is.titech.ac.jp/paper/yoshiki-ecoop-ram-se2004.pdf

Static Conflict Analysis for - Multi-Threaded Object-Oriented. (Correct)
program instrumentations for dynamic 2 class Shared (int i Shared (i =0 20) class
with two threads that both access an object of class Shared. We use this example to illustrate how OUGs

method Example:main. B. The object g10 of class Shared is created and initialized. Allocation and pag.lcs.mit.edu/reading-group/praun03conflict.ps

Type-Based Information Flow Analysis for the Pi-Calculus - Kobayashi (2003) (Correct) primitives can be expressed in terms of **shared** memory primitives by using, for example, or not. Since synchronization algorithms based on **shared** memory primitives inspect the values of **shared** www.kb.cs.titech.ac.jp/~kobayasi/papers/iflow-pi.ps.gz

Facilitating - Successful Online Computing (Correct)

the natural reticence of students to post in **shared class** spaces. In computing courses an additional that students are reticent about posting in **shared class** spaces-perhaps because they lack the crpit.com/confpapers/CRPITV30Young.pdf

<u>Using a Taxonomy Tool to Identify Changes in OO Software - Clarke, Malloy, Gibson (2003)</u> (Correct) how criteria such as types, accessibility, **shared class** data, deferred features, dynamic binding, the attribute. Static -if the attribute is **shared class** data. Family NA -represents no class www.cs.may.ie/~pgibson/Postscripts/CSMR2003.ps

Overview of Recent Supercomputers - van der Steen (1997) (Correct) are described according to their architectural class. Shared- and distributed memory SIMD- and MIMD www.euroben.nl/reports/overview94.ps.gz

Knowledge Sources for Word Sense Disambiguation - Agirre, Martinez (Correct) in "The chair and the table were missing" the **shared class** in the taxonomy with table can be used to ixa.si.ehu.es/dokument/Artikulu/01tsd.pdf

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